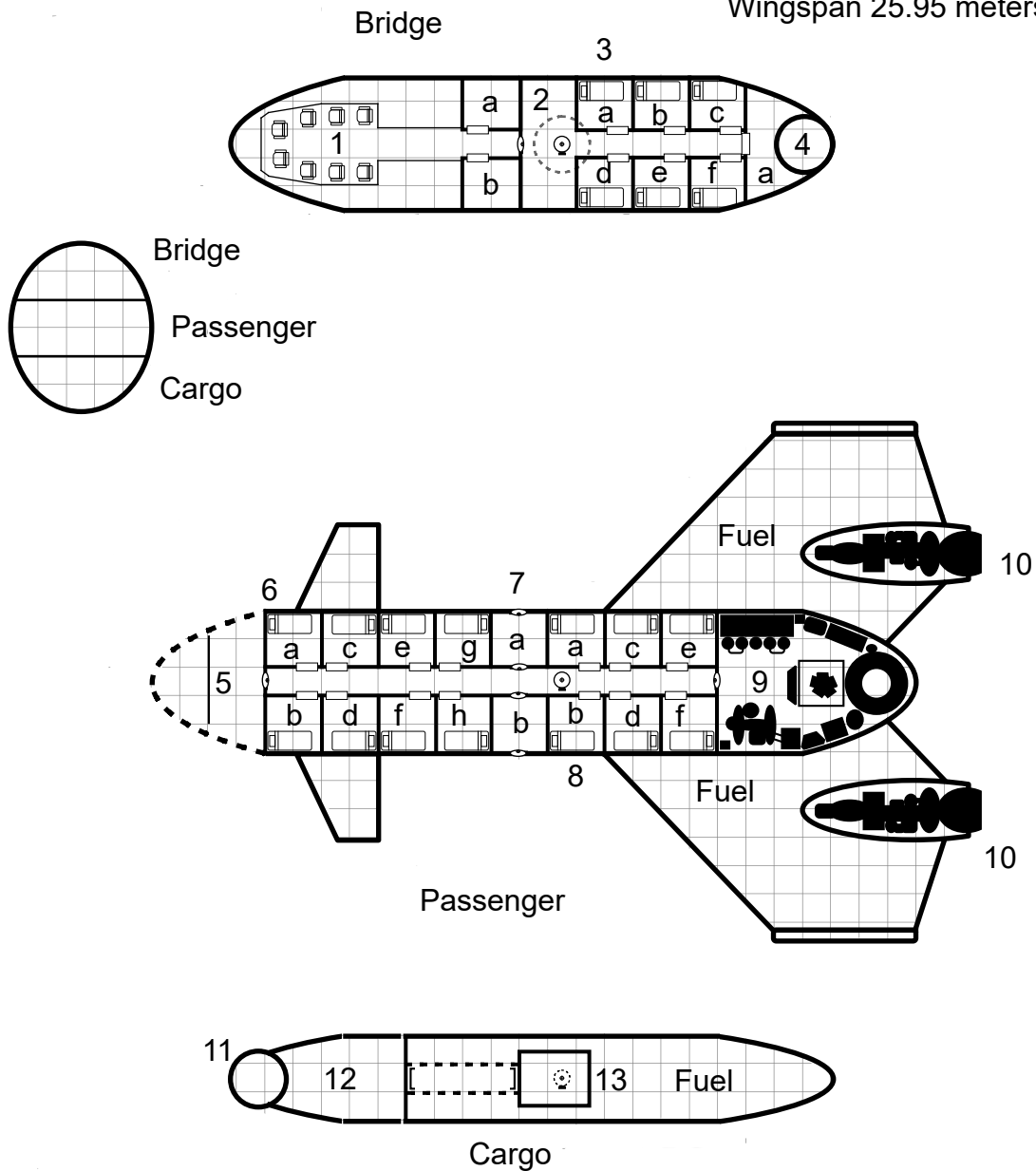


Spaceliner

Length 43.5 meters
Wingspan 25.95 meters



Each Square 1.5 meters

Symbols

- Manual Hatches
- Privacy Door

Spaceliner 300 tons TL 9

A ubiquitous people mover seen across the Human continuum, it has long legs to reach even some of the most far flung of colonies. General orientation in flight is perpendicular to thrust, and can land on its tail, it also has gear for a horizontal type landing. Those plying the space lanes in more civilized areas will often omit all the gun positions, sometimes keeping only the dorsal laser to shoot small debris for collision protection.

300 tons, 12 MCr, 52 Weeks Construction Time
Streamlined 1.2 MCr includes Fuel Scoops
Titanium Steel Armor TL 7, AV 2, 15 tons, 0.6 MCr
Options Self-Sealing TL 9, 3 MCr
Hull and Structure 6/6
Subtotal 15 tons, 16.8 MCr

Engineering section
Jump E, J3, 30 tons, 50 MCr
Maneuver B, M1, 3 tons, 8 MCr
Power Plant E, 16 tons, 40 MCr
Fuel Jump 90 tons, Power Plant 20 tons
Subtotal 159 tons, 98 MCr

Main Compartment
Bridge 20 tons, 1.5 MCr
Computer Model 2/bis, TL 9, Rating 15, 0.24 MCr
Software: Jump Control TL 9, Rating 15 for J3, 0.3 MCr
Standard Electronics, TL 8, -4 DM; Radar, Lidar; price and weight included in bridge
Subtotal 20 tons, 2.04 MCr

Crew: 7; Pilot, Navigator, Engineer, Steward, and Three Gunners
20 Staterooms, 13 for Passengers, 80 tons, 10 MCr
4 Low Berths 2 tons, 0.04 MCr
Subtotal 82 tons, 10.04 MCr

Additional Components
Cargo 11 tons
Fuel Processors 6 tons, 120 tons processed per day, 0.3 MCr
Ship's Locker Free
Subtotal 16 tons, 0.3 MCr

Armaments
3 Hardpoints 3 tons Fire Control
Dual Chin Pulse Laser TL 8, 2d6 Damage, -2 to hit; 1 ton, 1.5 MCr
Single Dorsal Beam Laser TL 9, 1d6 Damage, 1 ton, 1.2 MCr
Single Rear Sandcaster TL 7, 1 ton, 0.45 MCr
Sandcaster Magazine 20 barrels, 1 ton, 0.01 MCr

Subtotal 7 tons, 3.16 MCr

Total 300 tons, 130.34 MCr, 117.306 MCr w/10% discount; Yearly Maintenance 0.13034/0.117306 MCr, Life Support 40,400 Cr (0.0404 MCr) a month, Crew Salaries 21,000 Cr monthly

Legend

1. Bridge
 - a. Ship's Locker
 - b. Fresher and Crew Lockers
2. Crew Galley. Above is access to the beam laser turret.
3. Crew Staterooms
 - a. Stateroom
 - b. Stateroom
 - c. Stateroom
 - d. Stateroom
 - e. Stateroom
 - f. Stateroom
4. Sandcaster Turret
 - a. Magazine with 20 Barrels
5. Cupola Lounge, sets up with two levels, greenhouse glass view
6. Passenger Staterooms
 - a. Stateroom
 - b. Stateroom
 - c. Stateroom
 - d. Stateroom
 - e. Stateroom
 - f. Stateroom
7. Airlock each includes emergency equipment, and an extendable air-bridge tube way.
 - a. Starboard
 - b. Port
8. Passenger plus Steward's Staterooms
 - a. Stateroom
 - b. Stateroom
 - c. Stateroom
 - d. Stateroom
 - e. Stateroom
 - f. Steward's Stateroom
9. Engineering Section with Jump Drive and Power Plant
10. Maneuver Drive
11. Twin Pulse Laser
12. Cargo
13. Low Berths. There is a crawl way access between the cargo hold and low berth cabin.

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